



BENHA UNIVERSITY
FACULTY OF ENGINEERING (SHOUBRA)
ELECTRONICS AND COMMUNICATIONS ENGINEERING



ECE 211

Measurements and Instrumentations
(2022 - 2023) term 231

Lecture 6: Digital Voltmeters and Digital Frequency Meters.

Dr. Ahmed Samir

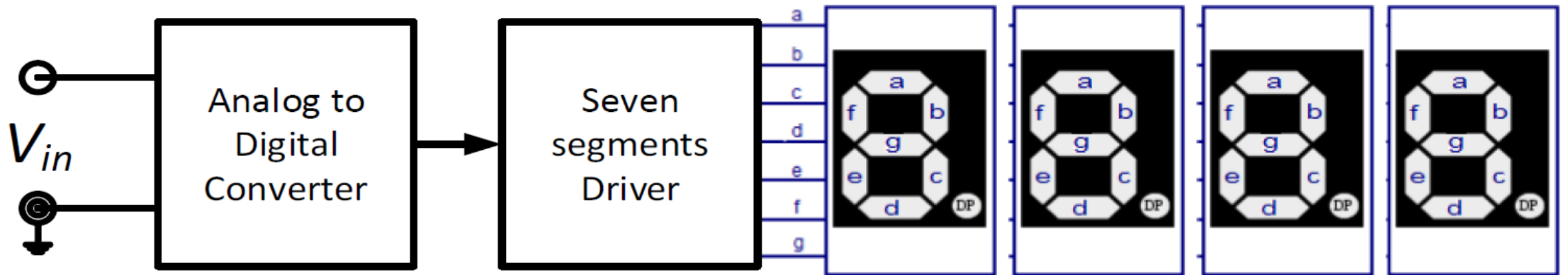
<https://bu.edu.eg/staff/ahmedsaied>

Chapter Outline:

- 1) Ramp Type Digital Voltmeters.**
- 2) Dual Slope Digital Voltmeters.
- 3) DVM Range Changing.
- 4) Digital Voltmeter Accuracy.
- 5) Types of Digital Multi-meters.
- 6) Basic Digital Frequency Meters (DFM).
- 7) Frequency Range Changing.
- 8) Frequency Meter Accuracy.
- 9) Reciprocal Digital Frequency Meters (DFM).

Introduction:

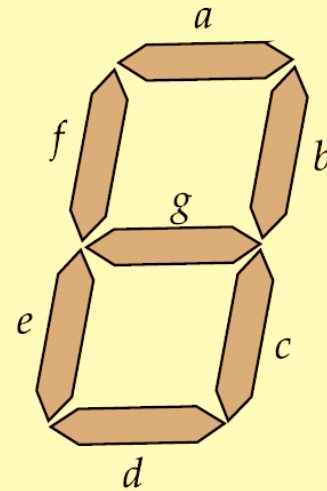
- Two types will be covered: **Ramp-type** and **Dual slope Integrator DVMs**.
- Digital voltmeters (DVM) are essentially **analog-to-digital converters** with **digital displays** to indicate the measured voltage.



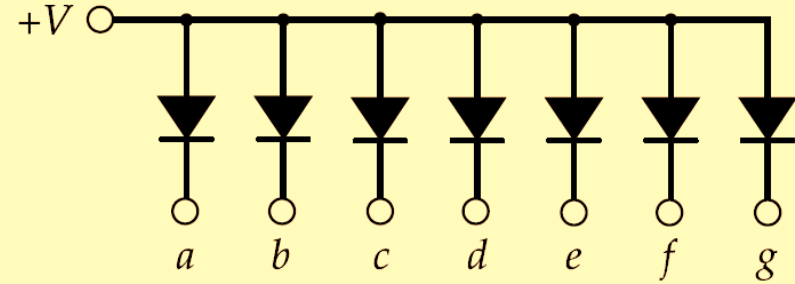
Digital Voltmeter Basic Block Diagram

Seven-Segment LED Display

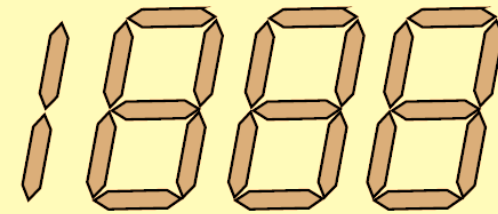
- There are two types:
1. Common Anode
 2. Common Cathode



(a) Seven-segment LED display



(b) Common-anode connections



(c) Three-and-a-half digit display

Figure 6-10 Light-emitting diodes arranged in a *seven-segment* format can display any numeral from 0 to 9.

1. Ramp Type Digital Voltmeters:

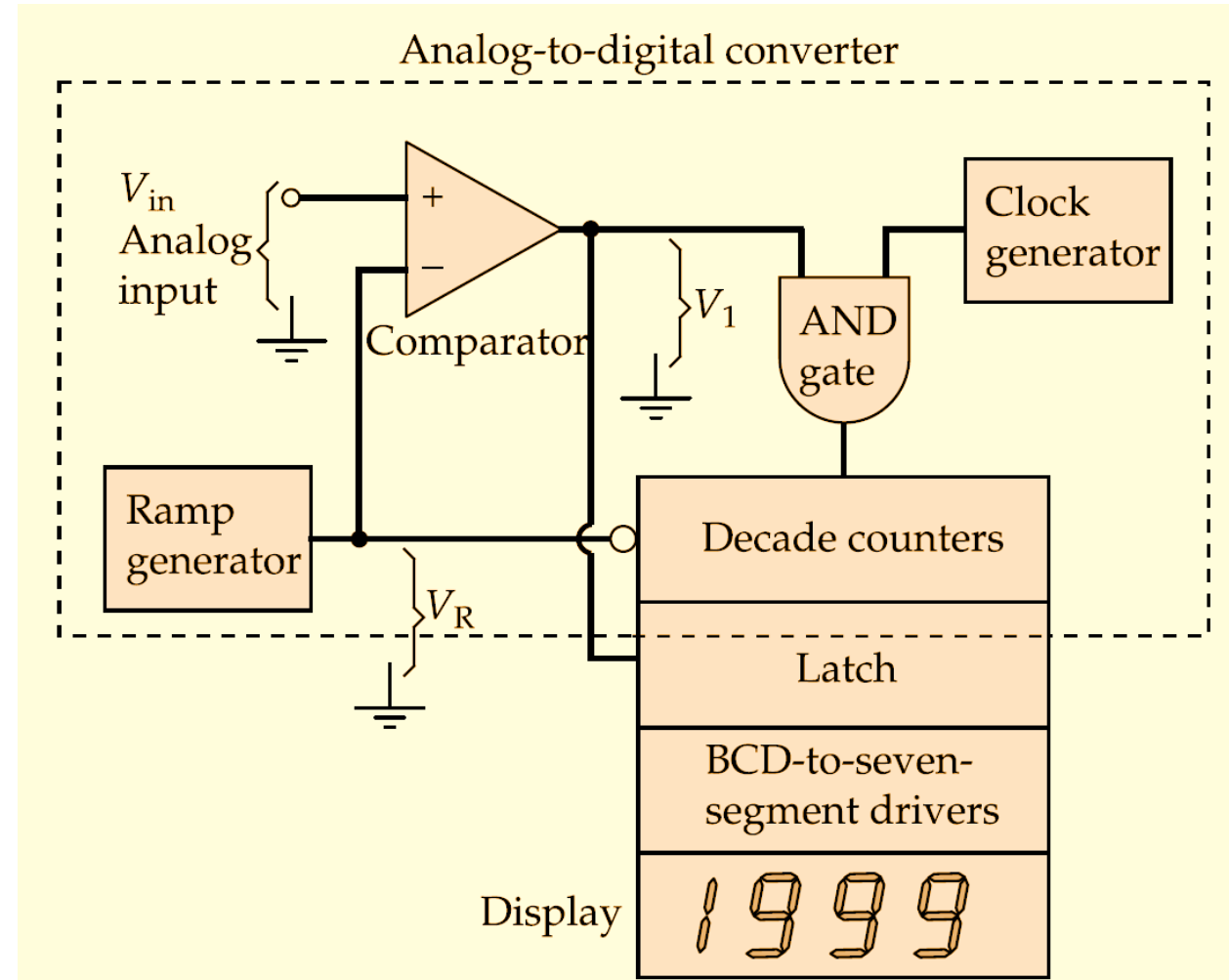
- A ramp signal is generated.
- The comparator compares the input V_i with the ramp V_R .

$$V_1 = \begin{cases} 1, & \text{if } V_i \geq V_r \\ 0, & \text{if } V_i < V_r \end{cases}$$

- If the comparator output V_1 is **high**, the counting circuit **will count** the pulses from clock generator.
- If the output V_1 is **low**, the counting will **stop**.

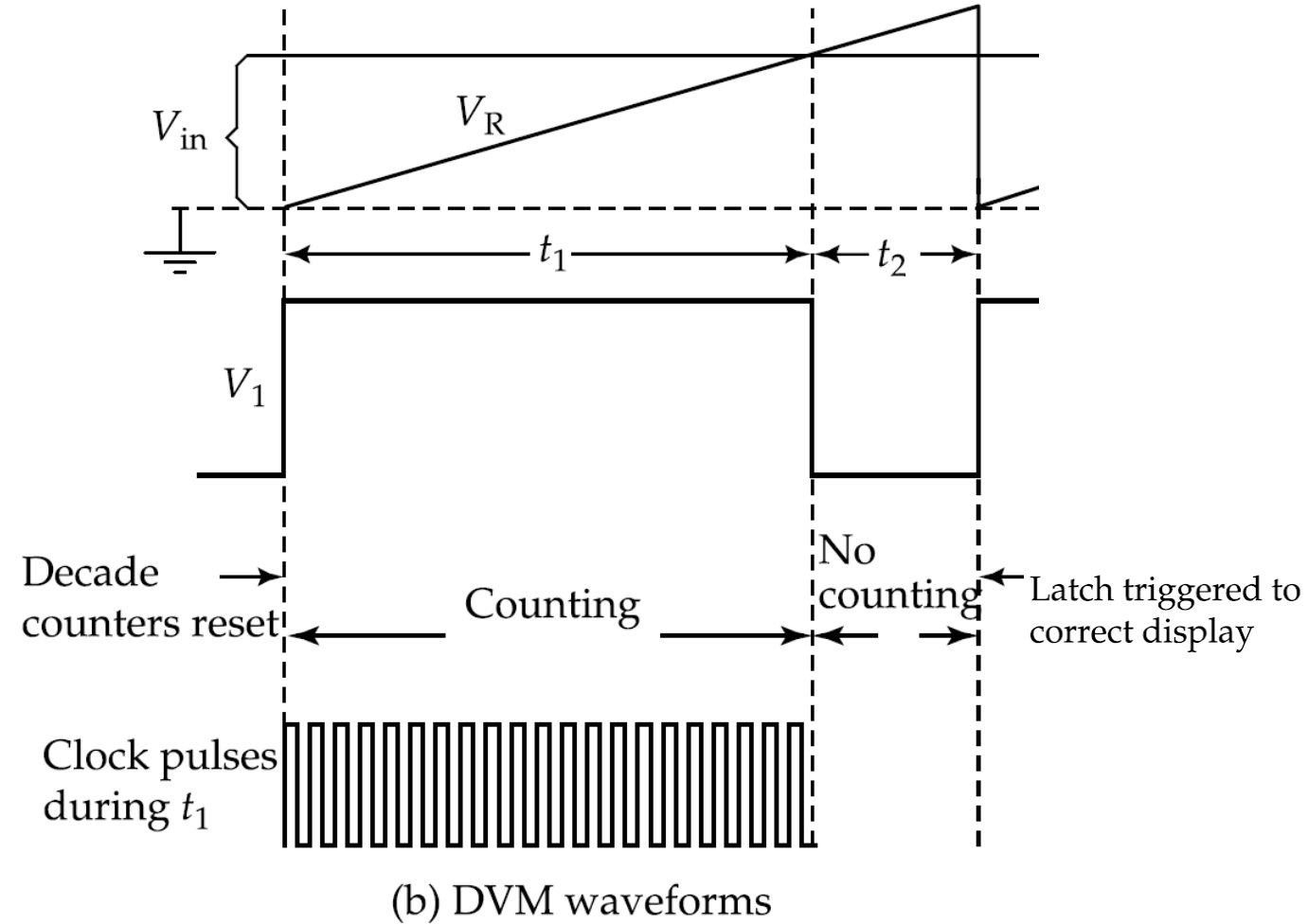
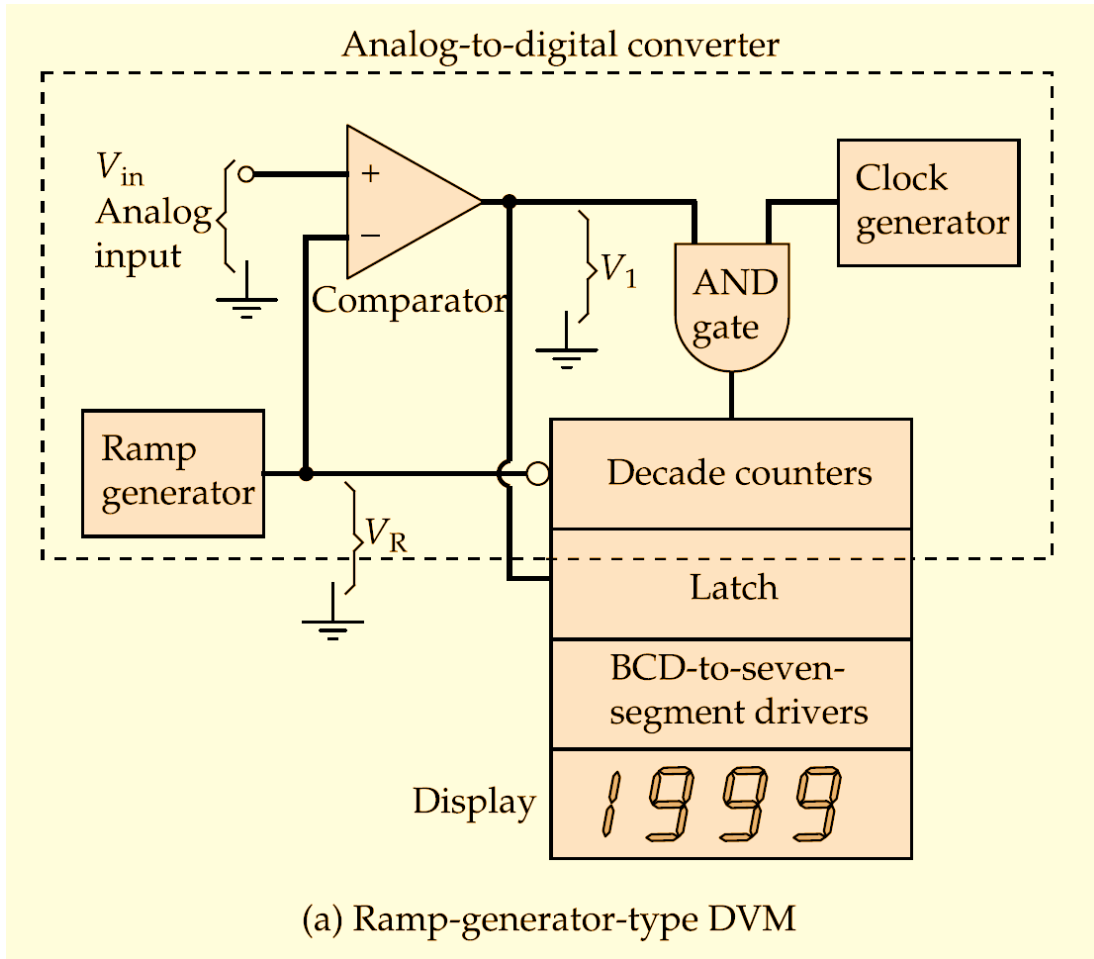
- $N_{pulses} \propto V_i$.

- The value of V_i will be displayed



(a) Ramp-generator-type DVM

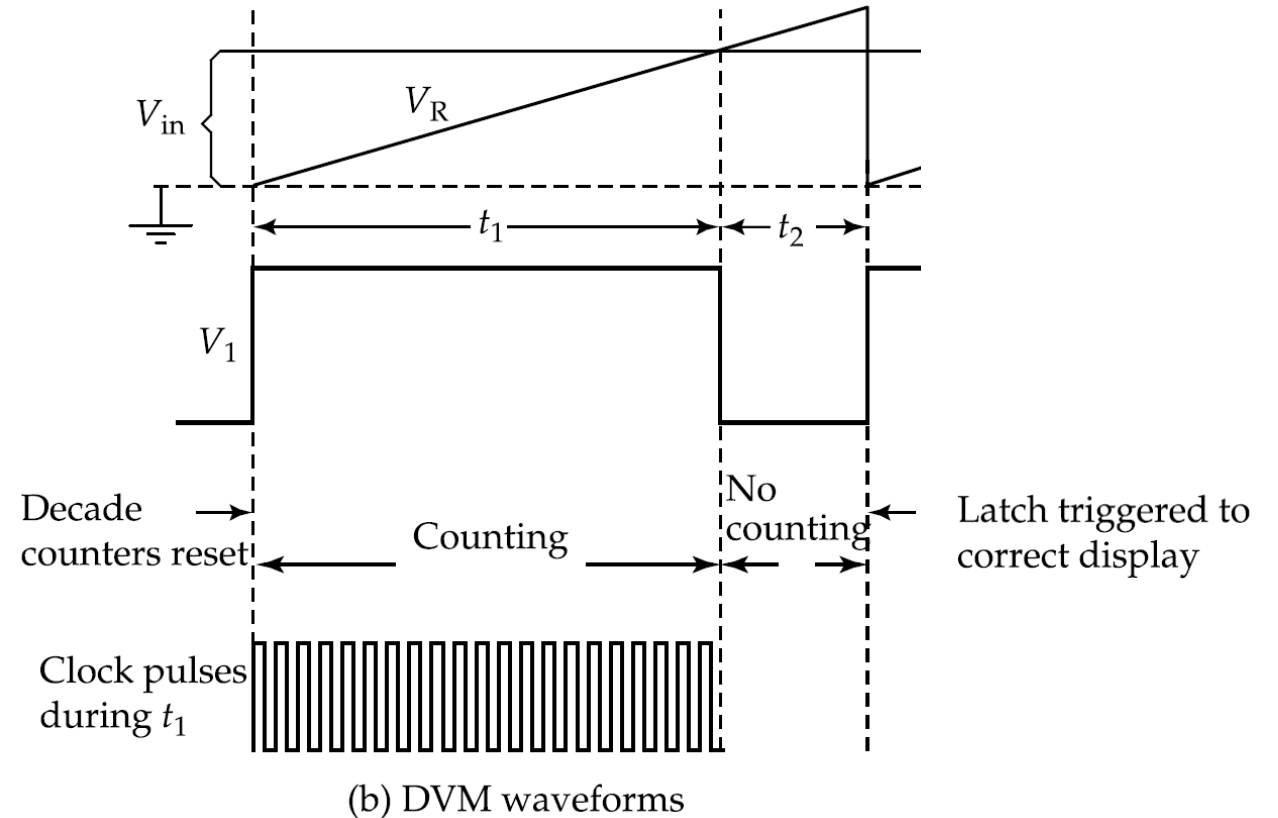
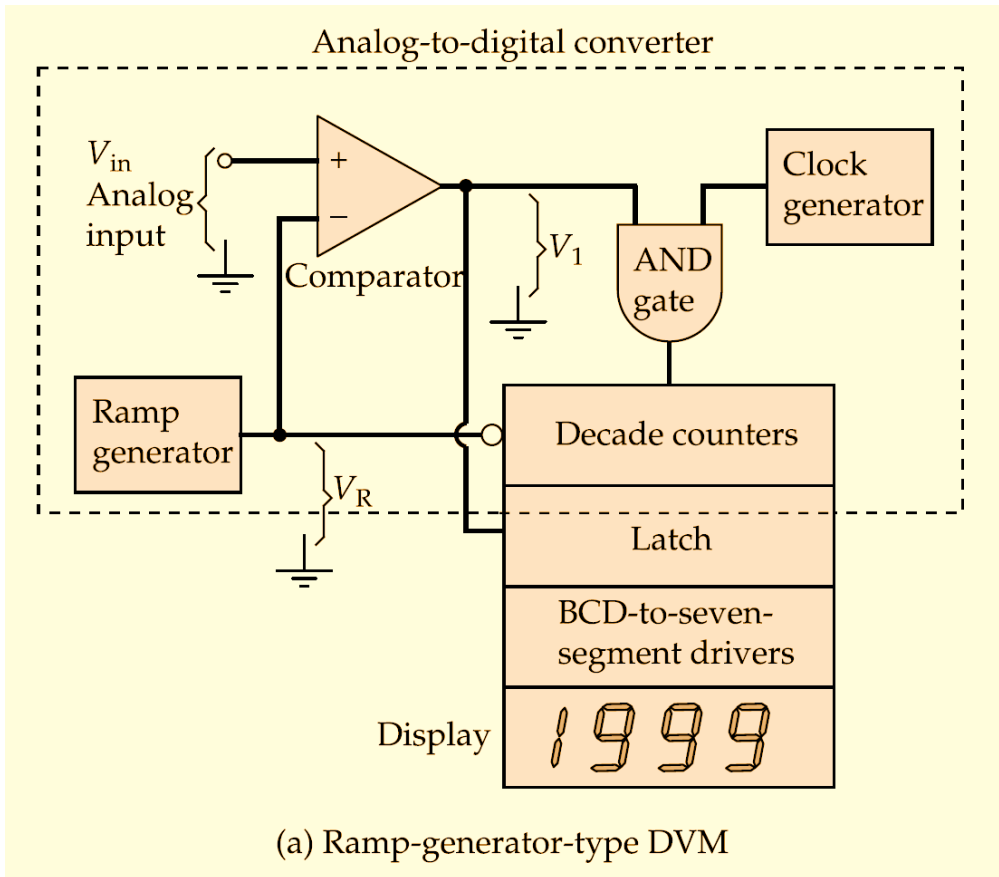
1. Ramp Type Digital Voltmeters (Cont.):



1. Ramp Type Digital Voltmeters (Cont.):

The use of the Latch:

1. The latch isolates the display from the counting circuit during the t_1 .
2. It will connect the display to the counting circuit at the rising edge of the comparator output.



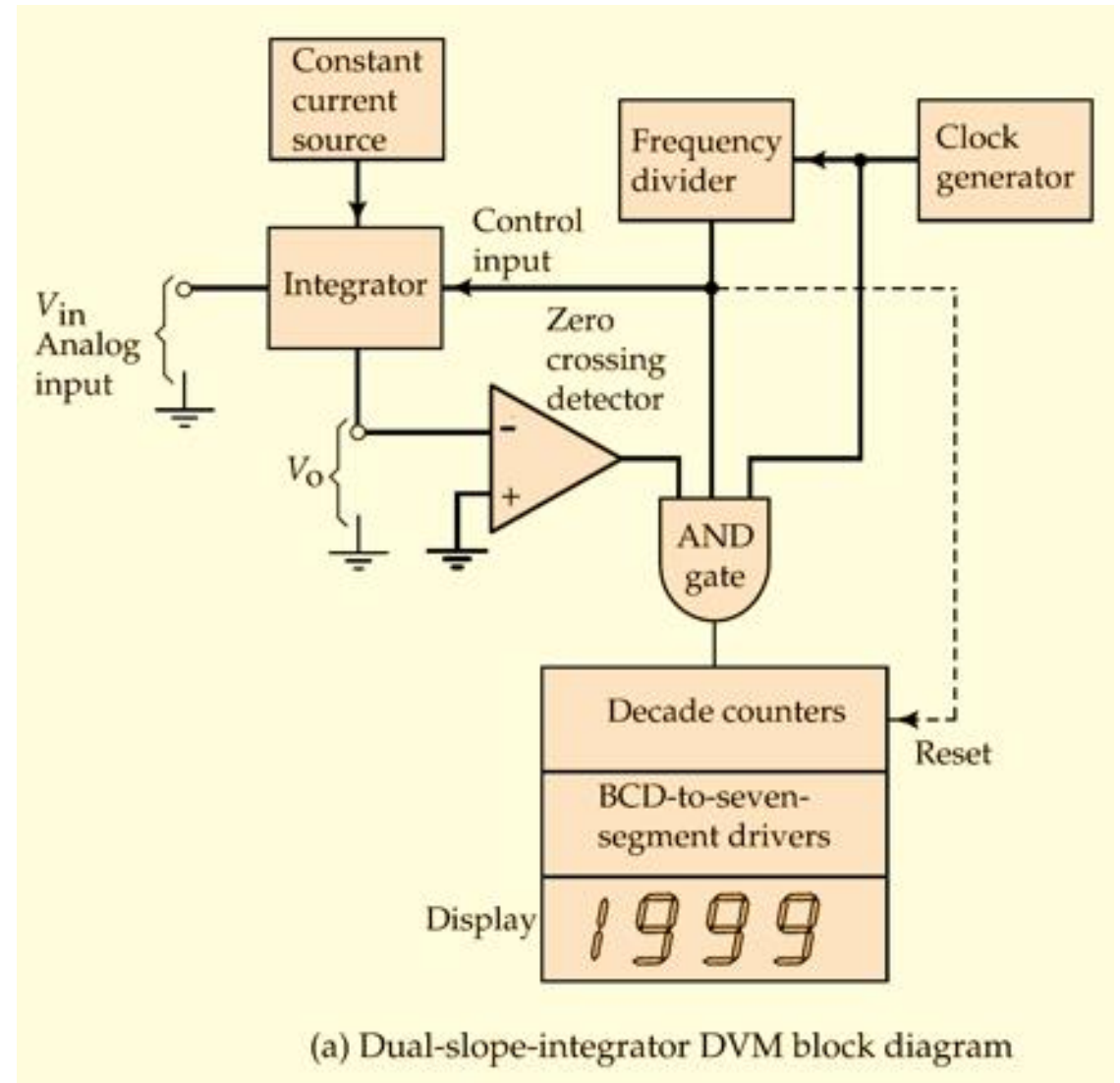
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2. Dual Slope Digital Voltmeters:

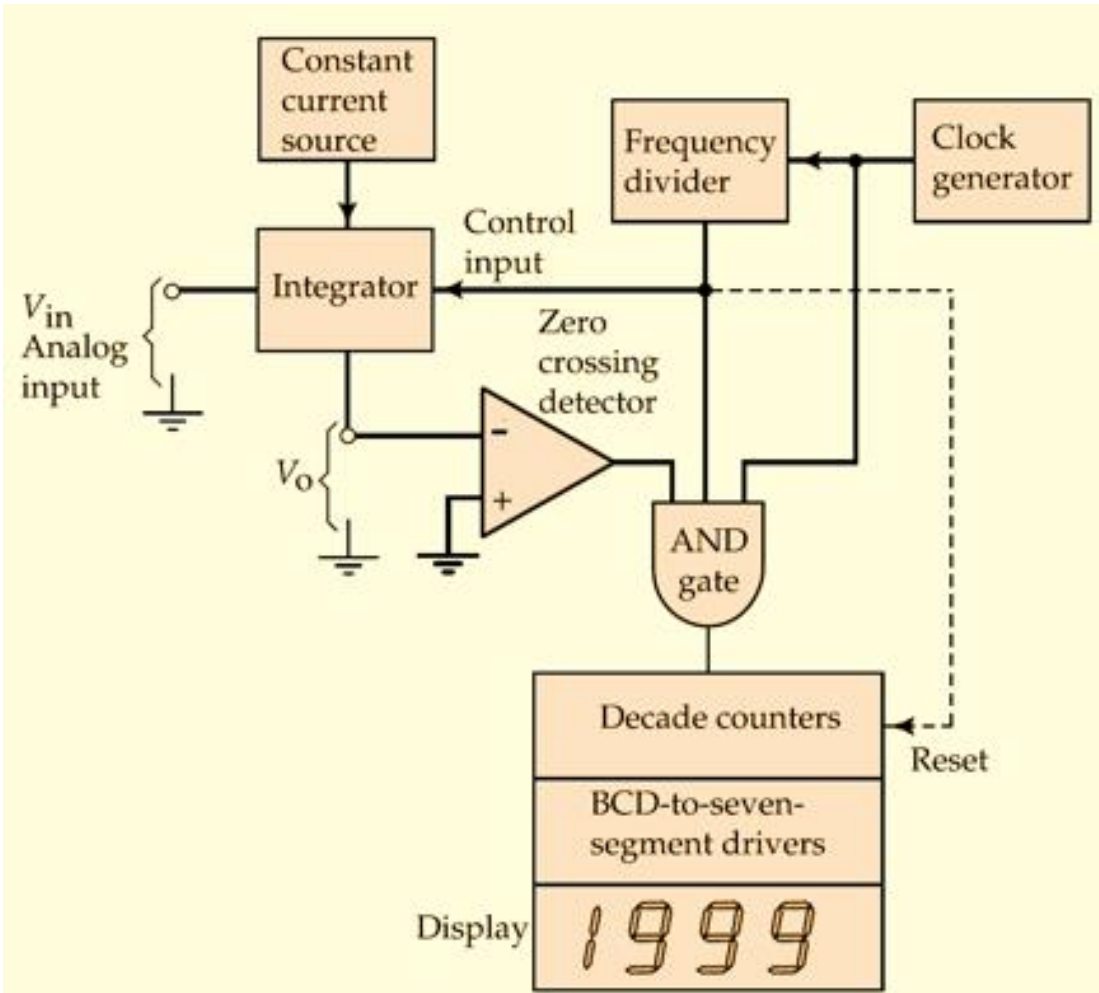
Limitations of Ramp type DVM

- The ramp type DVM requires **precise ramp voltage** and **precise time periods**. (Not accurate)
- The **Dual-slope-integrator DVM** eliminates this requirement.



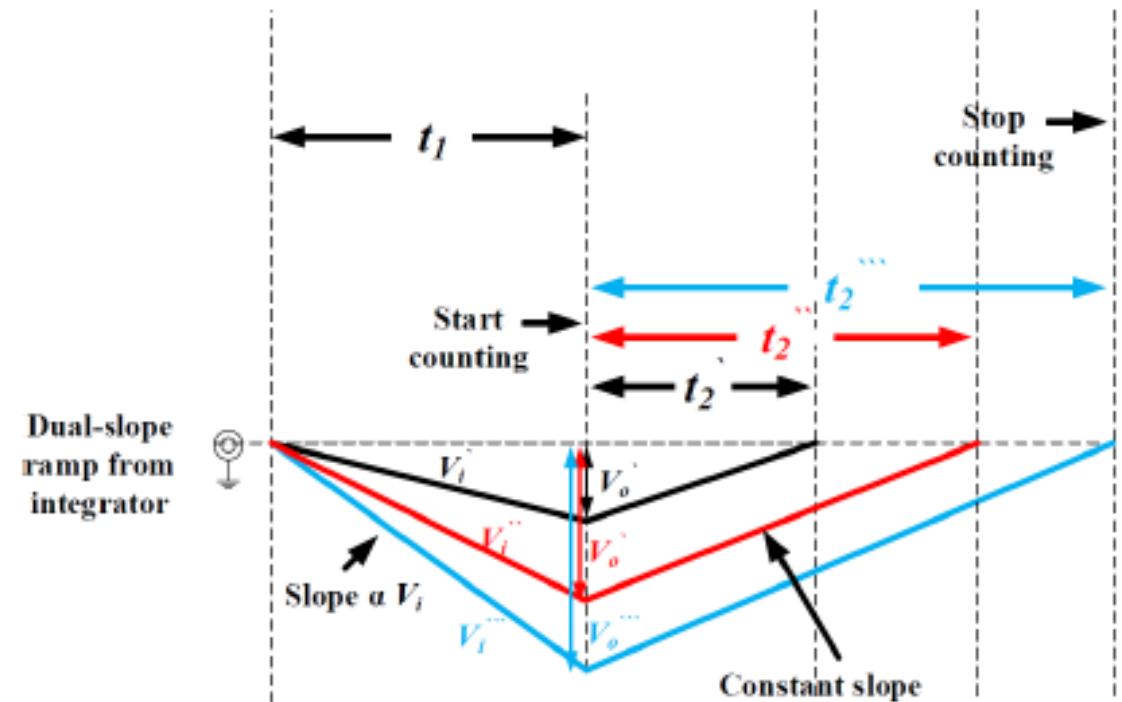
2. Dual Slope Digital Voltmeters (Cont.):

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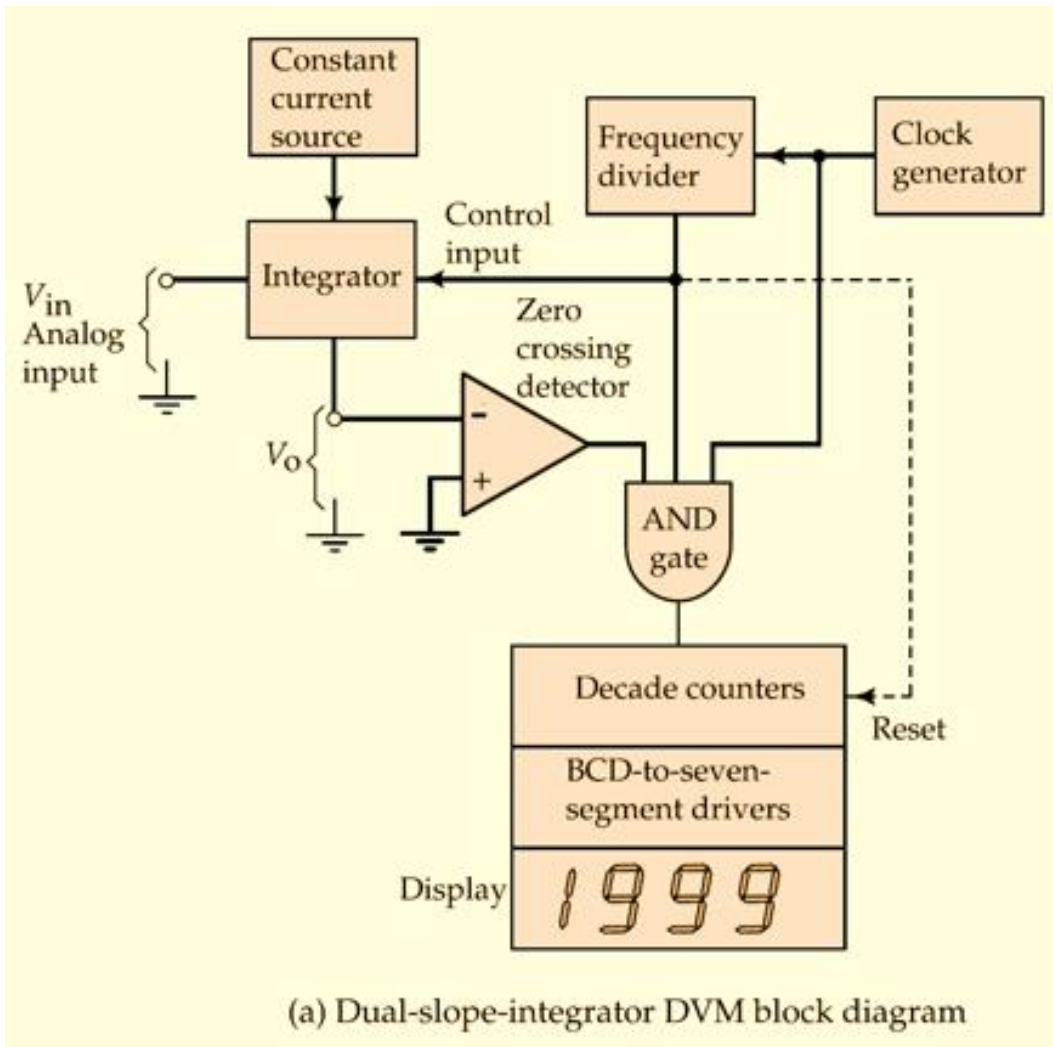
(a) Dual-slope-integrator DVM block diagram

- ❑ An integrator (e.g. capacitor) is either charged negatively from V_i or discharged at a constant rate according to the control signal.
- ❑ The charging and discharge result in two slopes (dual slope)



2. Dual Slope Digital Voltmeters (Cont.):

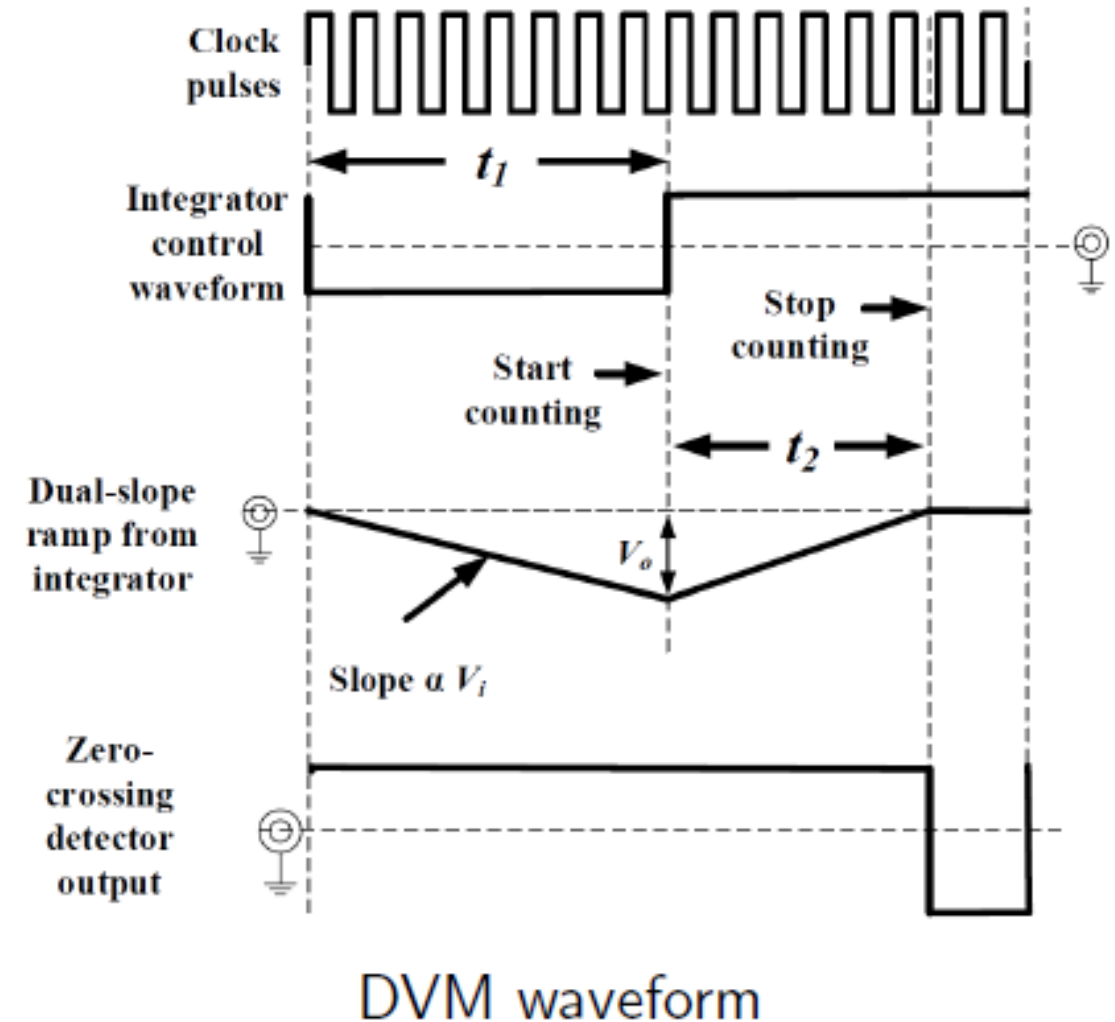
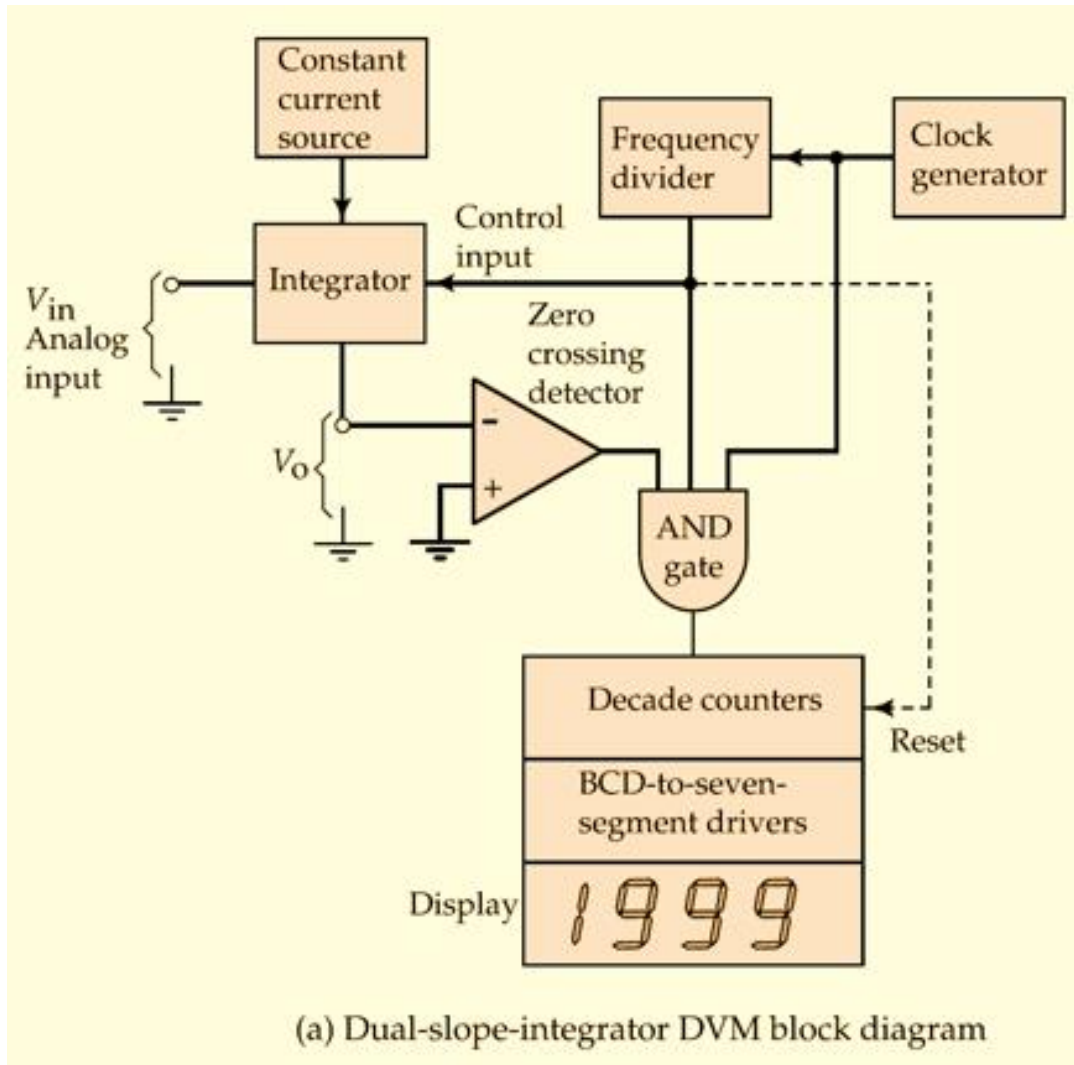
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- The **control signal** is derived from the **clock generator** and a **frequency divider**.
- During the charging time t_1 , the integrator is charged to V_0 that depends on V_i .
- During the discharging, the integrator is discharged in constant rate in duration t_2 that depends on V_0 and hence on V_i .
- A voltage comparator is used as **zero-crossing-detector** to output high if integrator voltage is lower than zero.

2. Dual Slope Digital Voltmeters (Cont.):

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2. Dual Slope Digital Voltmeters (Cont.):

How the Dual slope integrator DVM eliminates the need for accurate timing ?

(1) During charging:

$$V_o = -V_i t_1$$

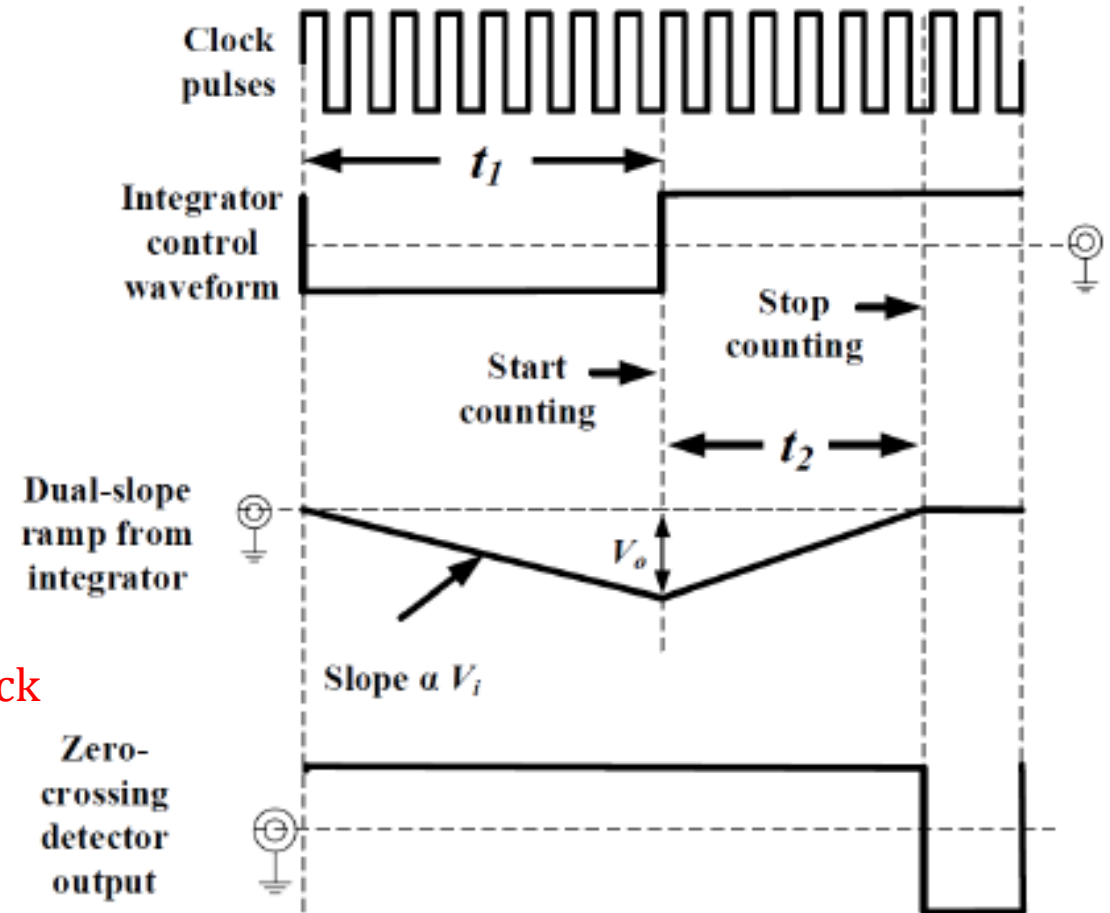
(2) During discharging:

$$V_o = K t_2 \quad K \text{ is constant}$$

So,

$$V_i = -K \frac{t_2}{t_1}$$

Thus the input voltage measurement is not dependent on the clock frequency, but depends on the ratio $\frac{t_1}{t_2}$.



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3. DVM Range Changing:

➤ The attenuation circuit is used to select the range of input voltage:

- if $V_{in} \leq 1.999 V$, the input is applied directly on the comparator.
- if $1.999 V < V_{in} \leq 19.99 V$, the input is attenuated and the decimal point is changed.
- and so on for $19.99 V < V_{in} \leq 199.9 V$

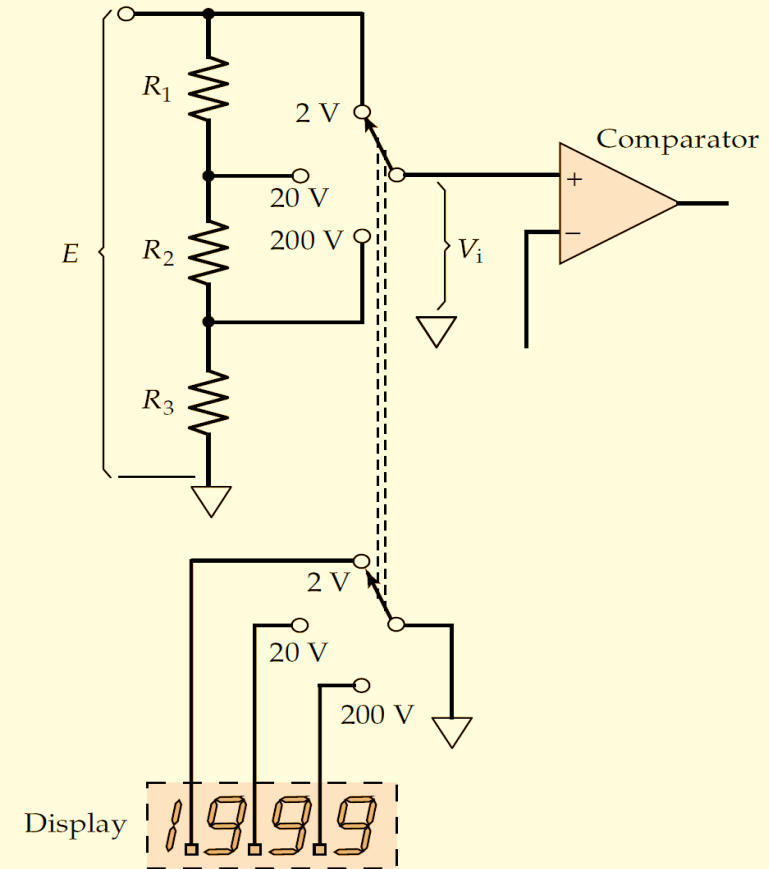


Figure 7-3 Range-changing method for digital voltmeter. The decimal point is switched at the same time as the voltage range.

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4. Digital Voltmeter Accuracy:

Accuracy in DVMs:

Digital voltmeter accuracy is usually stated as:

$$\pm (0.5\% \text{ rdg} + 1 \text{ digit})$$

where 1 digit refers to the extreme right (**least significant digit**) that depends on the range.

Example

If the accuracy is $\pm(0.5\% \text{ rdg} + 1 \text{ digit})$
What is the maximum error of reading
1.800 V on:

- (1) the 2 V scale.
- (2) the 20 V scale

Solution:

(1) error =

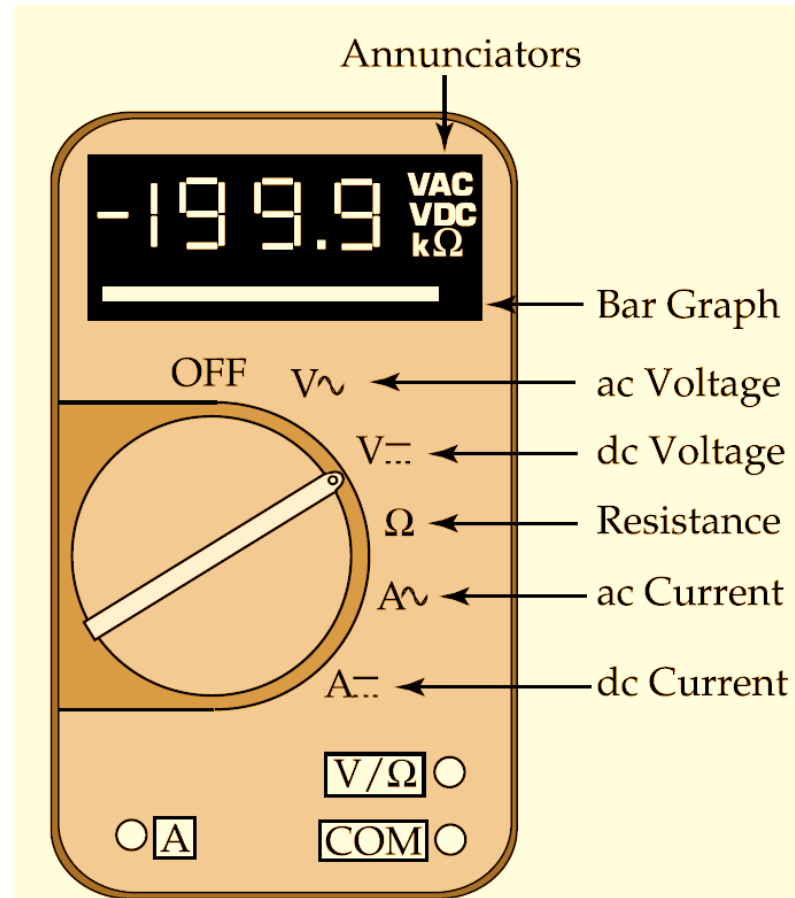
$$\pm[0.5\% \times 1.8V + 0.001] = \pm 0.01V$$

(2) error =

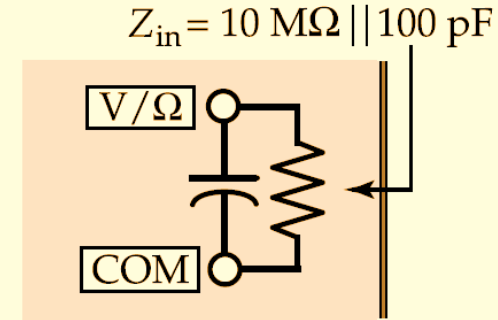
$$\pm[0.5\% \times 1.8V + 0.01] = \pm 0.019V$$

5. Types of Digital Multi-meters:

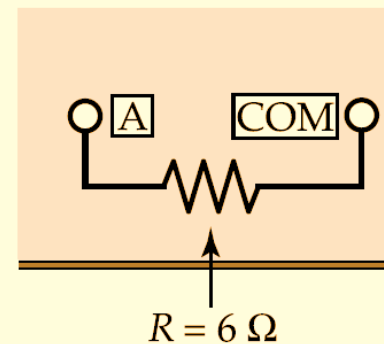
1. Basic Hand-held Digital Multimeter



(a) Portable digital multimeter



(b) The input impedance for voltage measurements is typically $10\text{ M}\Omega \parallel 100\text{ pF}$



(c) The current measuring circuit typically has a $6\ \Omega$ resistance

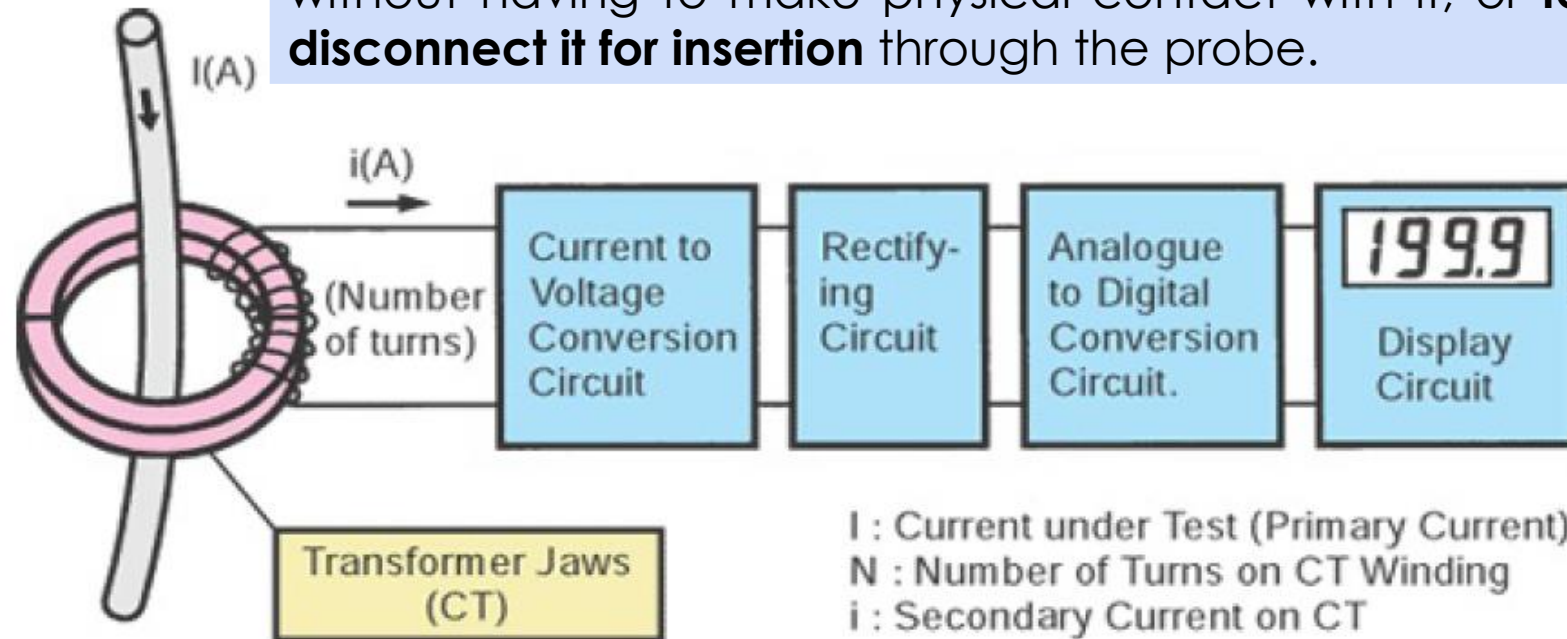
5. Types of Digital Multi-meters:

2. Clamp Meters:



Advantage:

It is an electrical device having two jaws which open to allow **clamping around an electrical conductor**. This allows to measure electric current through conductor, without having to make physical contact with it, or **to disconnect it for insertion** through the probe.



$$i = \frac{I}{N} \text{ (A)}$$

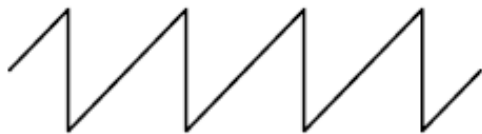
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6. Basic Digital Frequency Meters (DFM)

Introduction

- Frequency of a **periodic signal** is defined as: the number of occurrences of a repeating event per unit time = Number of signal's cycles per one second.

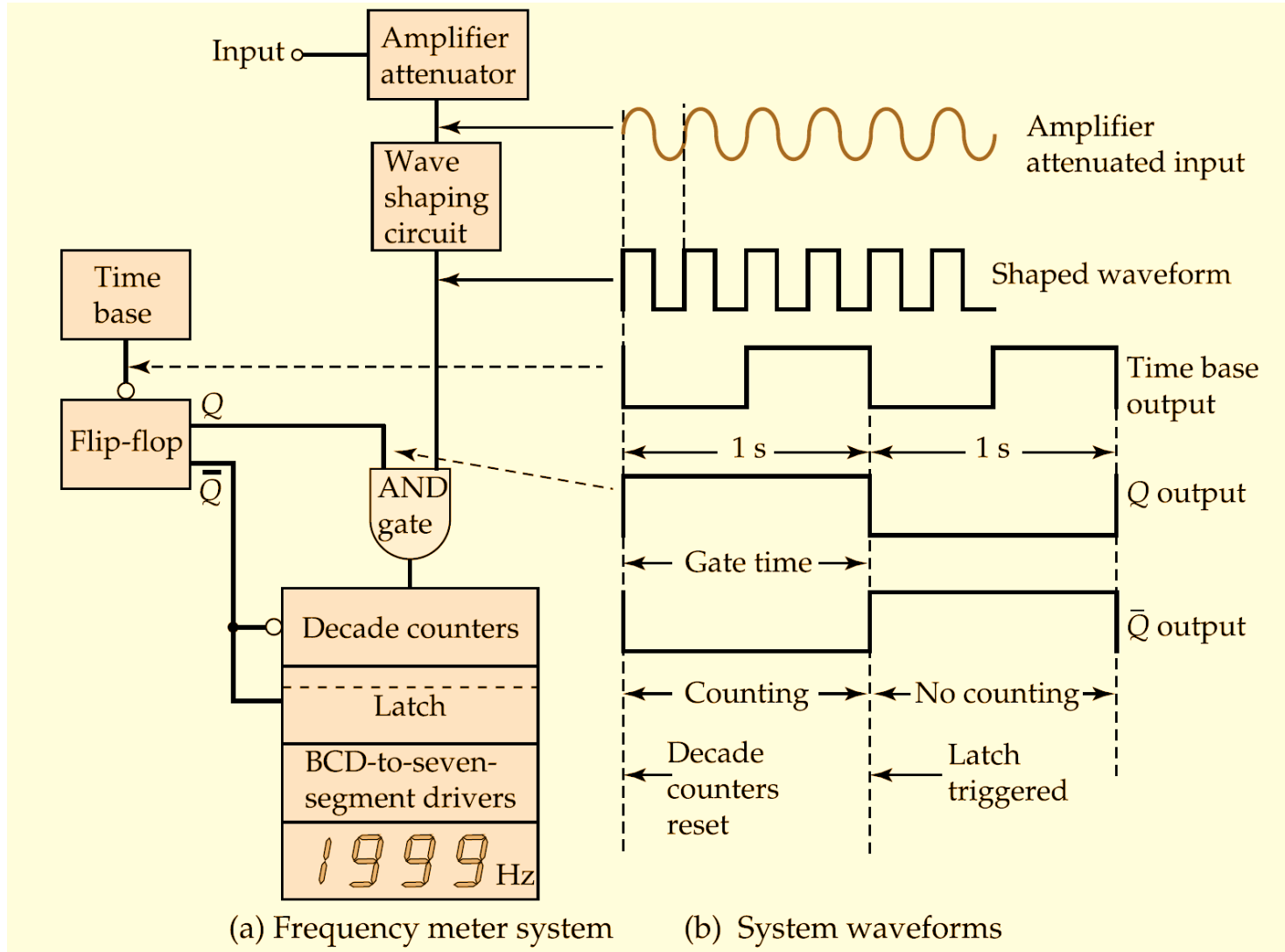


Principle of Frequency Meters:

To measure the frequency of a certain periodic signal, the **waveform of that signal is used to toggle a counter for a certain fixed time.**

The number of counted cycles per unit time indicates the signal frequency.

6. Basic Digital Frequency Meters (DFM) (Cont.):



The basic DFM consists of:

- ❑ Amplifier/Attenuation circuit to amplify or attenuate the input signal.
- ❑ Waveform shaping circuit to convert the input signal to square wave.
- ❑ Accurate timing source (time base) with frequency of 1 Hz.
- ❑ Digital counting circuit to count the input waveform cycles.

6. Basic Digital Frequency Meters (DFM) (Cont.):

The operation of basic DFM:

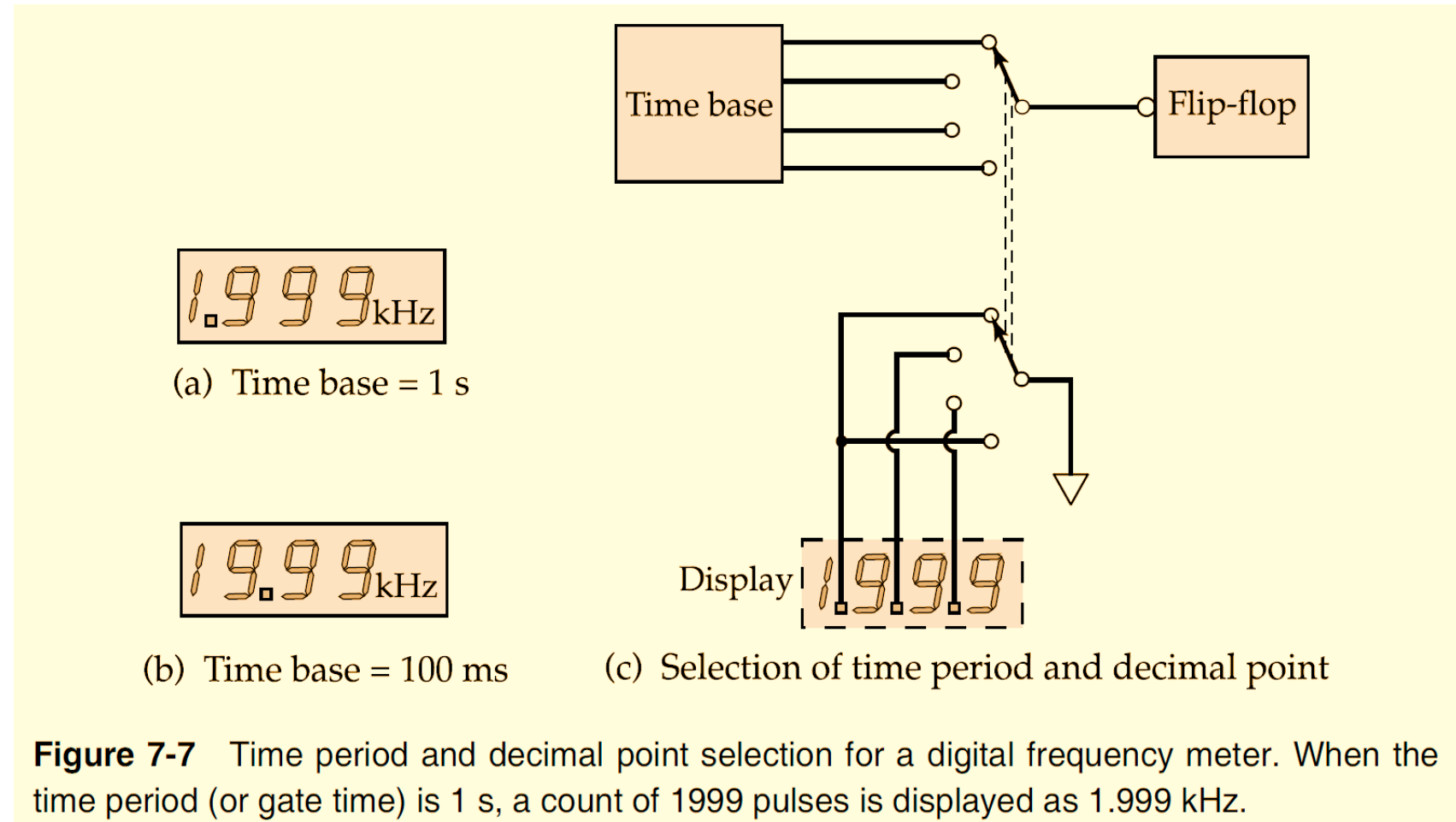
1. The input signal is **amplified** or **attenuated** as necessary.
2. The input signal is **converted to a square wave** and is fed to one terminal of the AND gate.
3. The time base signal with 1 Hz. freq. is fed to a flip-flop.
4. The **flip-flop changes its state at each falling-edge** of the time base. It **divides the frequency by 2** giving a high on the Q terminal for 1 s and a low for another 1 s. The terminal **Q'** is an inverted version of Q.
5. One terminal of the AND gate is fed from the flip-flop Q output and the other terminal is fed from the shaped input signal. So, **the counter circuit will count the input pulses for the duration of 1 s.** (Frequency).
6. The counter will **reset** to zero at **each negative (falling) edge of the Q'**.
7. The latch will **isolate** the counting from the display during **the first 1 s** and will update the display on the **rising edge of Q output**.

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7. Frequency Range Changing:

- Different time-base frequencies could be used to give **several range** of frequency measurements.
- The different time base could be achieved by connecting series **decade counters**. Each decade counter divides the frequency by 10.



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8. Frequency Meter Accuracy:

➤ Range Selection Error :

The lowest possible frequency range should be used for the greatest measurement accuracy.

Example

A digital freq. meter has a time base derived from 1 *MHz.* clock. The clock is divide by decade counters to allow different frequency ranges. What is the displayed frequency when a 1.512 *kHz.* signal is applied if the time base frequency divided by:

- ① Six decade counters.
- ② Four decade counters.

Solution

- ① Counting time period t_1 :

$$t_1 = \frac{1}{f_1} = \frac{1}{1 \text{ MHz.}/10^6} = 1 \text{ s}$$

Counted cycles n_1 :

$$n_1 = f_{in} \times t_1 = 1512 \text{ cycles}$$

$$\boxed{f_{measured} = 1.512 \text{ kHz}}$$

- ② $t_2 = \frac{1}{f_2} = \frac{1}{1 \text{ MHz.}/10^4} = 0.01 \text{ s}$

$$n_2 = f_{in} \times t_2 = 15 \text{ cycles}$$

$$\boxed{f_{measured} = 01.5 \text{ kHz}}$$

8. Frequency Meter Accuracy (Cont.): Accuracy Specification

- Also, the time base error E_{tb} due to freq. variation will give a reading error in the measured frequency f_i as: time base error = $f_i \times E_{tb}$. $E_{tb} = 10^{-6}$

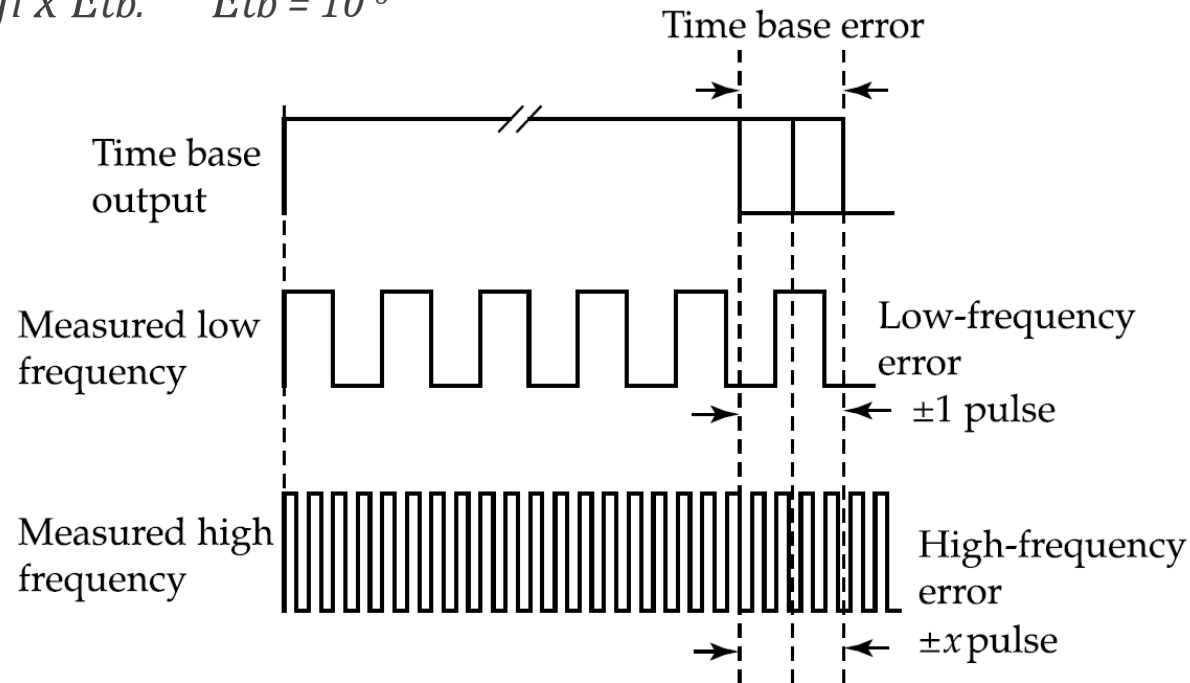


Figure 7-8 Time base error can produce errors in the number of cycles counted, and thus in the indicated frequency.

- So, the total accuracy of digital frequency meter is specified as:

$$\pm(1 \text{ LSD} + f_i * \text{time base error})$$

8. Frequency Meter Accuracy (Cont.):

Accuracy Specification

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Example

A frequency counter with an accuracy of $\pm(1 \text{ LSD} + f_i \times 10^{-6})$ is employed to measure input frequencies of 100 Hz , 1 MHz and 100 MHz . Calculate the percentage measurement error in each case.

Solution

At $f_i = 100 \text{ Hz}$.

$$\text{error} = \pm (1 \text{ count} + 100 \text{ Hz} \times 10^{-6})$$

$$\text{error} \approx \pm 1 \text{ count}$$

$$\% \text{ error} = \pm \left(\frac{1}{100 \text{ Hz}} \times 100\% \right) \approx \pm 1\%$$

Solution

At $f_i = 1 \text{ MHz}$.

$$\text{error} = \pm (1 \text{ count} + 1 \text{ MHz} \times 10^{-6})$$

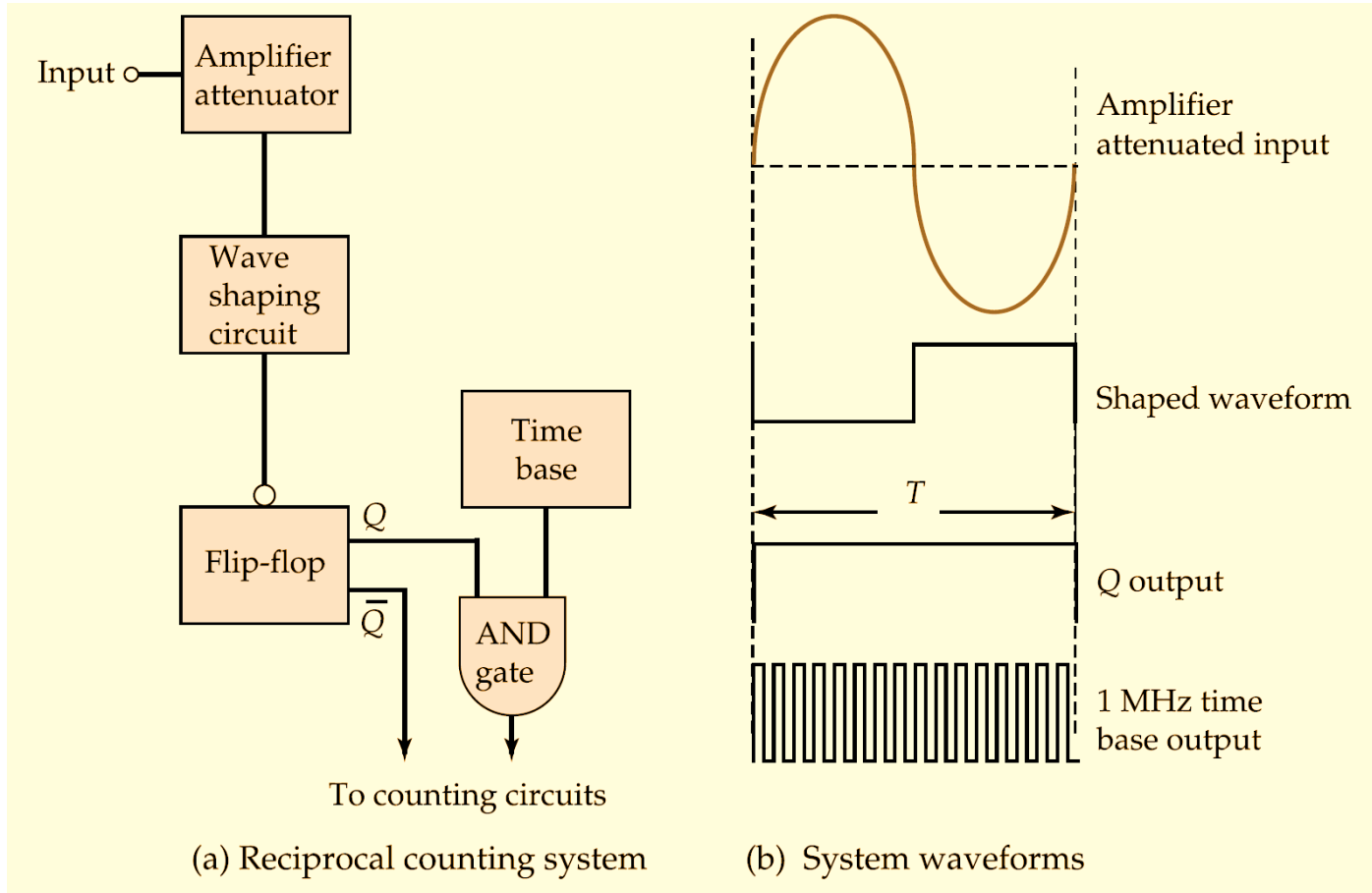
$$\text{error} \approx \pm 2 \text{ counts}$$

$$\% \text{ error} = \pm \left(\frac{2}{1 \text{ MHz}} \times 100\% \right) \approx \pm 2 \times 10^{-4}\%$$

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9. Reciprocal Digital Frequency Meters (DFM):



Reciprocal Digital Freq. Meter.

- The time base signal with 1 MHz: is applied directly to the AND gate.
- The reshaped input signal is employed to toggle the flip-flop circuit.
- It is better for measuring **low frequencies than the direct frequency meters.**
- The measured frequency f_{in} is:

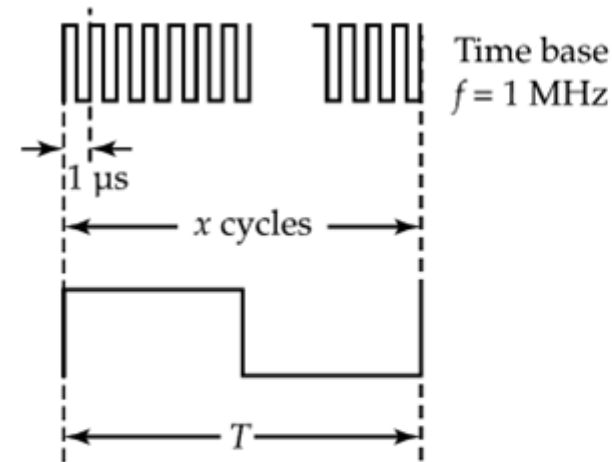
$$f_{in} = \frac{f_{time\ base}}{n}$$

- n is the number of pulses.

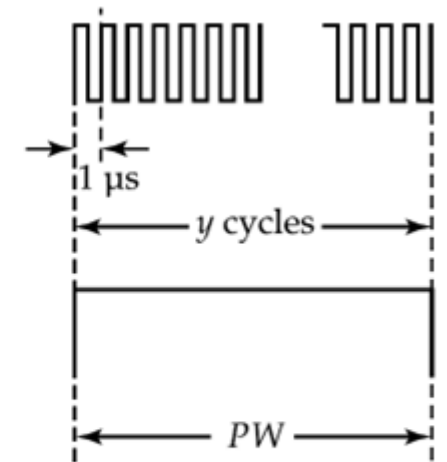
9. Reciprocal Digital Frequency Meters (DFM):

Pulse Width Measurements

If the flip-flop in Reciprocal FM is made to toggle on +ve and -ve edges, we can measure the input pulse width.



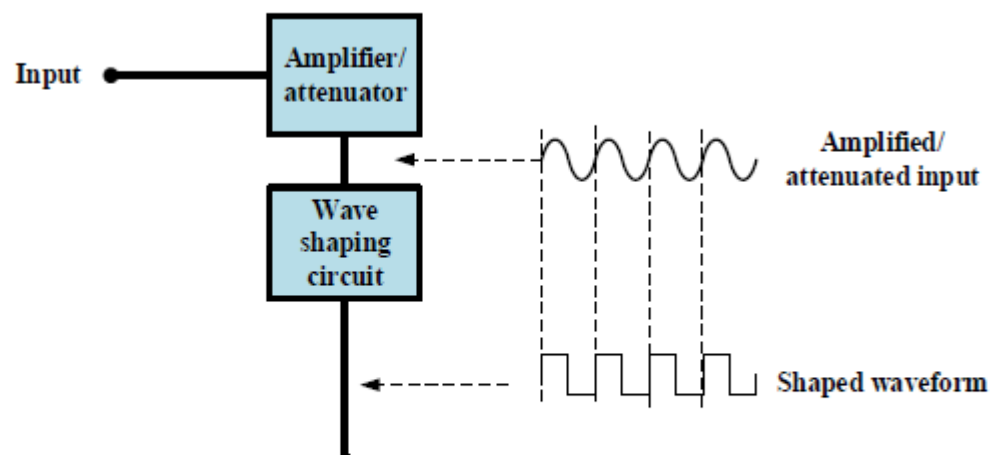
(a) Measurement of time period
 $T = x \text{ pulses} \times 1 \mu\text{s} = x \mu\text{s}$



(b) Measurement of pulse width
 $PW = y \text{ pulses} \times 1 \mu\text{s} = y \mu\text{s}$

Digital Frequency Input Stage:

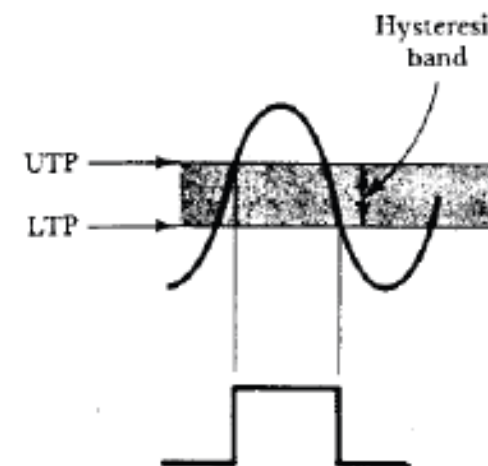
Why we use the attenuator/amplifier in input ?



UTP: Upper Triggering Point.

LTP: Lower Triggering Point.

Usually a Shmitt-Trigger with two triggering levels (UTP and LTP) is used to convert a periodic signal into square wave signal.



The small input signal could be amplified to make it suitable to be triggered by UTP and LTP.

Digital Frequency Input Stage:

Why we use the attenuator/amplifier in input ?

- In the case of noisy input signal, an error is existing due to the amplified signal and the amplified noise.
- To reduce the effect of noise, the input signal should be attenuated to attenuate the input noise.

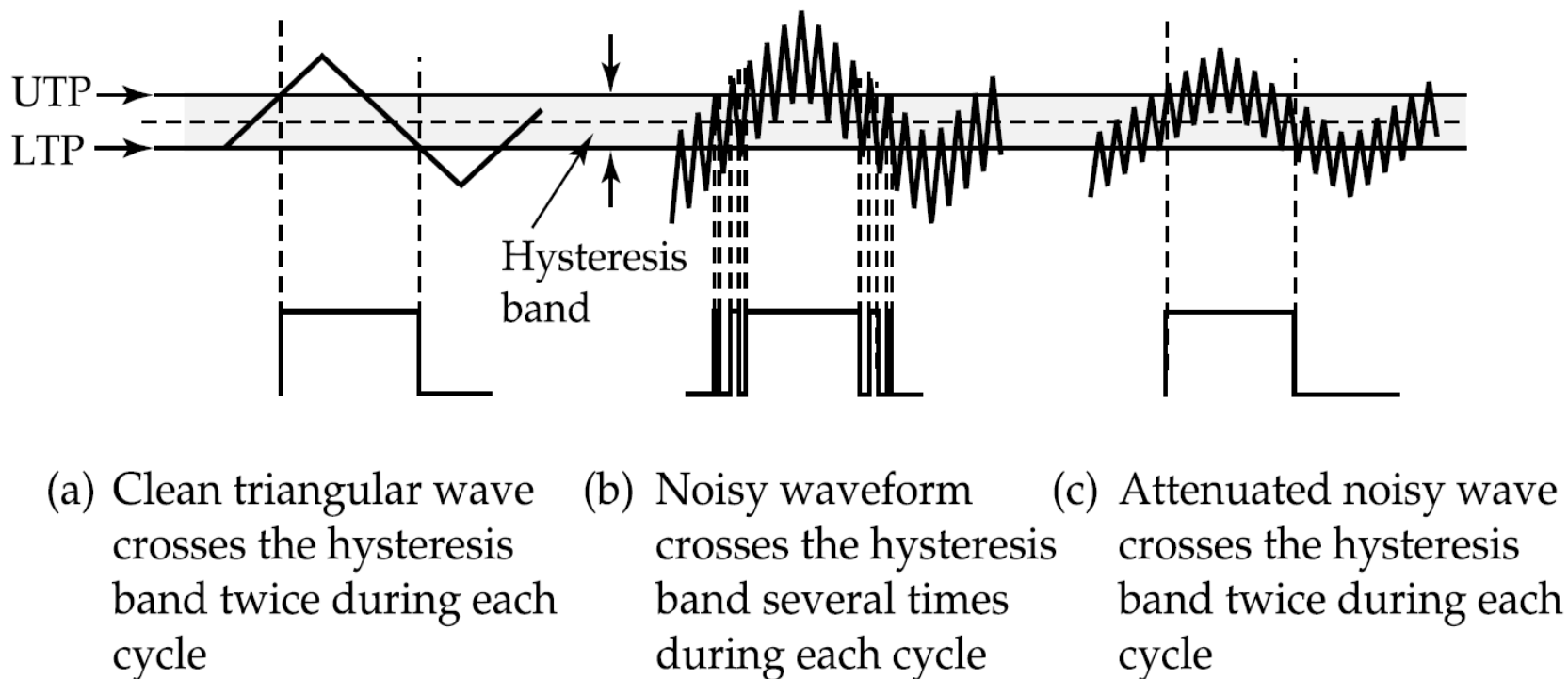
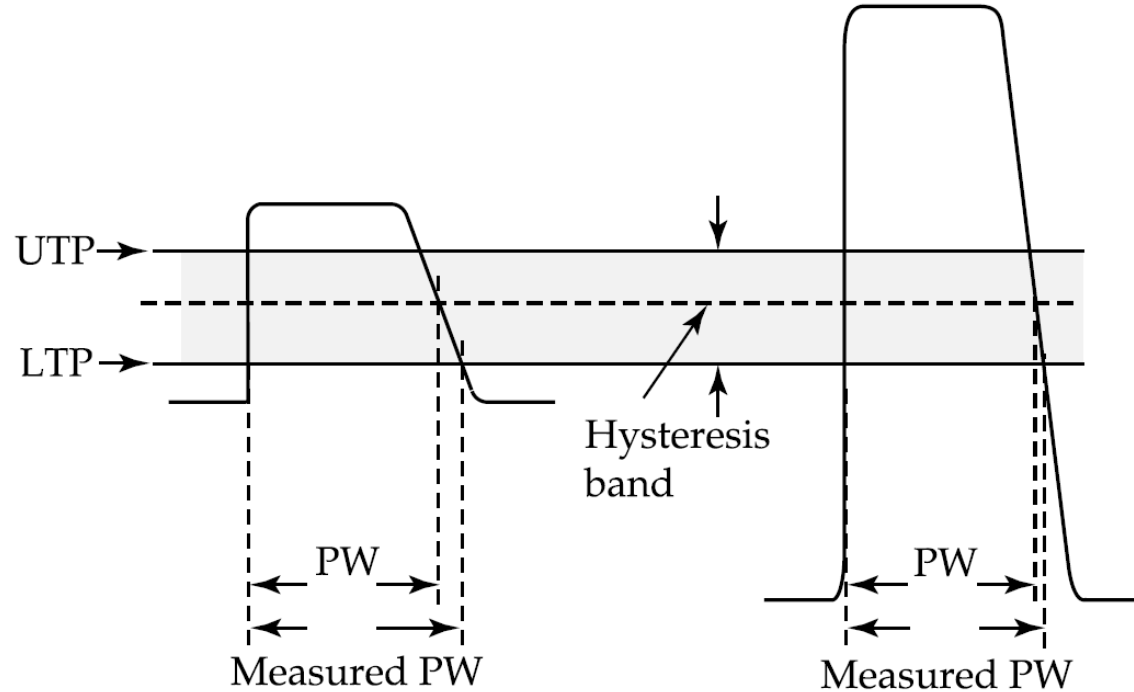


Figure 7-11 Noisy input signals can produce counting errors on a digital frequency meter. Signal attenuation adjustment usually eliminates the problem.

Digital Frequency Input Stage:

Why we use the attenuator/amplifier in input ?



(a) A low-amplitude pulse can produce errors in pulse width measurement

(b) Amplification can minimize the pulse width measurement error

Figure 7-12 Long rise and fall times can cause errors in pulse width measurements on a digital meter. Signal amplification usually eliminates the error.



END OF LECTURE

BEST WISHES